Contig

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	2	3	4	5	6	7	8
9	10	11	12	13	14	15	16
17	18	19	20	21	22	23	24
25	26	27	28	29	30	31	32
33	34	35	36	37	38	39	40
41	42	44	45	48	50	54	55
60	64	66	72	75	80	90	96
100	108	120	125	144	150	180	216

- 1. Roll 3 dice and mark the sum of the 3 dice as the starter square.
- 2. Each player rolls the 3 dice and uses operations (addition, subtraction, multiplication, division) and all three dice numbers to form a new number on the Contig board. Put an X on this number.
- 3. Score 1 point for each marked square your new number touches.
- 4. Play 8 rounds.
- 5. Player with the highest score wins the game.